

NAME: _____ PLAYER _____

SPELLS/DAY

STR _____ L1 _____ Armour: _____ AC _____

DEX _____ L2 _____ Weapons: _____

CON _____ L3 _____

INT _____ L4 _____

WIS _____ L5 _____

CHA _____ L6 _____

MODIFIERS

L7 _____

L8 _____

L9 _____

Race: _____

Class: _____ LEVEL _____

XP: _____

XP BONUS _____

BASE

ATTACK BONUS

TOTAL

DAMAGE BONUS

SAVING THROW

HIT POINTS

GOLD & STUFF

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