



KEY	
<span style="display:inline-block; width:20px; height:15px; background-color:red;"></span>	BODY.....x 2 STUN.....x 5 nSTUN...x 2
<span style="display:inline-block; width:20px; height:15px; background-color:orange;"></span>	BODY.....x 1½ STUN.....x 4 nSTUN...x 1½
<span style="display:inline-block; width:20px; height:15px; background-color:yellow;"></span>	BODY.....x 1 STUN.....x 4 nSTUN...x 1½
<span style="display:inline-block; width:20px; height:15px; background-color:lightgreen;"></span>	BODY.....x 1 STUN.....x 3 nSTUN...x 1
<span style="display:inline-block; width:20px; height:15px; background-color:lightblue;"></span>	BODY.....x 1 STUN.....x 2 nSTUN...x 1
<span style="display:inline-block; width:20px; height:15px; background-color:blue;"></span>	BODY.....x ½ STUN.....x 2 nSTUN...x ½
<span style="display:inline-block; width:20px; height:15px; background-color:purple;"></span>	BODY.....x ½ STUN.....x 1 nSTUN...x ½

# HIT LOCATION CHART

Roll 3d6 for Location  
(or see **General Location Chart** below)

General Location	OCV	Dice Roll
Head Shot (Head-Shoulders)	-4	1d6+3
High Shot (Head-Vitals)	-2	2d6+1
Body Shot (Hands-Legs)	-1	2d6+4
Low Shot (Shoulders-Feet)	-2	2d6+7*
Leg Shot (Vitals-Feet)	-4	1d6+12

\*Count 19 as Feet