

EQUIPMENT

COIN

PLATINUM

GOLD

SILVER

COPPER

TREASURE

MISCELLANEOUS

OTHER PROFICIENCIES & LANGUAGES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

STRENGTH

◇ SAVING THROWS

- ATHLETICS

DEXTERITY

◇ SAVING THROWS

- ACROBATICS
- SLEIGHT OF HAND
- STEALTH

CONSTITUTION

◇ SAVING THROWS

INTELLIGENCE

◇ SAVING THROWS

- ARCANA
- HISTORY
- INVESTIGATION
- NATURE
- RELIGION

WISDOM

◇ SAVING THROWS

- ANIMAL HANDLING
- INSIGHT
- MEDICINE
- PERCEPTION
- SURVIVAL

CHARISMA

◇ SAVING THROWS

- DECEPTION
- INTIMIDATION
- PERFORMANCE
- PERSUASION

PROFICIENCY BONUS

+

INSPIRATION

EXPERIENCE POINTS

CHARACTER NAME

RACE \_\_\_\_\_ CLASS \_\_\_\_\_ (d ) Level

SEX \_\_\_\_\_ CLASS \_\_\_\_\_ (d ) Level

ALIGNMENT \_\_\_\_\_ CLASS \_\_\_\_\_ (d ) Level

BACKGROUND

WEAPON

DAMAGE

RANGE/NOTES

MAX. HIT-POINTS

ARMOUR CLASS

SPEED

INITIATIVE

ARMOUR PROFICIENCY:

- LIGHT
- MEDIUM
- HEAVY

ARMOUR WORN:

WEIGHT:

Spell Save DC

8 + ABILITY MODIFIER + PROFICIENCY BONUS

SPELL SLOTS OF LEVEL:

	1ST	2ND	3RD	4TH	5TH	6TH	7TH	8TH	9TH
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FEATURES & TRAITS

