											_	_							_
NAME					RT	R	DEXCO						NT M				Н		
CLASS		LEVE	/EL																
CLASS LEVEL			DA WG	TO-HIT: DAMAGE: WGT. ALLOW:							6 KNOW SPE			WILL SAVE:					
CLASS LEVEL			MI	X. PRESS: Nor test: Jor test:		SURPRISE:			SYSTEM SHOCK: N			MIN. SPELLS: MAX. SPELLS: SPELL BOI MAX. LANGS: SPELL FAI							
ALIGNMENT PATRON DEITY					ASE TTACK		STR (MELEE) OTI				other Onuses)TAL TACK ····				
RACE AGE SEX				— B	ONUS:		DEX (MISSILE) BUNU					T LISTE	D ATTA	BONL	JSES				
HEIGHT WEIGHT			PC	Ralysis Nison Ath Magic		PETRIFICATION POLYMORPH			ROD STAFF WAND			BREATH			SPELL				
				н	IT-POIN	TS GA	AINED PER LEVEL			(s) (including boni			nuses)						
LEVEL:	1	2	3	4	5	6	7	8	9	_	10	11	12	13	14	15	TOTAL		
HIT-POINTS:								*******				******				*******	H.P. TO		
WEAPON TYP	E		SPEED FACTOR	BLOWS	DAMAGE		A		STREI ADJUST	STRENGTH DJUSTMENTS		N		NOTES			RA	NGE	
WEAPONTIFE			FACTOR	PER RD	′ S.	·M	L	ATTA	АСК	DA	MAGE					POINT BLANK	SHORT	MEDIUM	LONG
														_					
ARMOUR TYPE:					B	BACKGROUND and SKILLS						S	PECIAL	ABILIT	TIES				
EXPERIENCE	(by class)																		
NEXT LEVEL(s) AT:					G	GOOD AT:						L	LANGUAGES						

MONE		JEWELI	LERY and	VALUABLES	MAGICAL APPARATUS				
MISCELLANEOU	5					EQUIPMENT	LOCATION	WEIGHT	
THIEF SKILLS	BASIC + or - ABILITY DEX	+ or – RACE	TOTAL	ENCL	MBRANCE				
PICK POCKETS	17.5%				+ STR				
OPEN LOCKS	15%			WEIGHT CARRIED	BONUS = MOVE				
FIND/REMOVE TRAPS MOVE SILENTLY	12.5% 10%								
HIDE IN SHADOWS	10%			≤ 35lbs					
DETECT NOISE	5%			36-70					
CLIMB WALLS READ LANGUAGES	40% 0.5%			71-105					
BACKSTAB DAMAGE M		I	1	106-150		тс	DTAL ENCUMBRANCE		